

Zero

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HotSpot

- HotSpot is the Java virtual machine of OpenJDK et al
- One of two interpreters selected at build time:
 - Template interpreter
 - C++ interpreter
- Optionally, one of two JITs selected at runtime:
 - Client (aka C1)
 - Server (aka C2)



Method dispatch

- Each method is represented by a methodOop
- Each method has an entry point:
 - Initialized to address of one of fourteen interpreter method entries
 - Replaced with address of compiled code by JIT
- To call a method:
 - Process the arguments as per the calling convention
 - Jump to the entry point
- To call a method from C++, use StubRoutines::call_stub()



Interpreter method entries

- In reality there are fourteen
- We only need to consider two:
 - normal_entry, the method entry for non-native methods
 - native_entry, the method entry for native methods
- Comparing the template and C++ interpreters:
 - The entry points for non-native methods are very different
 - All other entry points are substantially the same



A bare minimum port

- So what is the bare minimum you need for a port?
 - An assembler
 - The call stub
 - Two method entries
 - The signature handler generator
 - A stack walker



The normal entry point

- Set up the stack frame
- Loop:
 - Call BytecodeInterpreter::run()
 - Do what it asked
- Tear down the stack frame



The problem

- The Java stack is interleaved with the ABI stack
- We can't access the ABI stack in any meaningful way
- Interpreter frames need to be resizable
- Locking code relies on pointers being within the ABI stack



The solution

- JavaStack objects wrap a block of memory with stack-like accessors
- Each Java thread is initialized with an empty JavaStack object
- First call stub in a thread allocates half the ABI stack with alloca() and gives it to the thread's JavaStack to manage



The native entry point

- Set up the stack frame
- Call the native function:
 - Convert arguments from interpreter calling convention to native ABI
 - Jump to the function's start address
 - Convert result from native ABI to interpreter result convention
- Tear down the stack frame



libffi

- Two stage process:
 - Call ffi_prep_cif()
 - Takes a list of argument types and a result type
 - Returns an ffi_cif object
 - Call ffi_call()
 - Takes an ffi_cif object and a list of argument types
- The ffi_cif objects are reusable



Future work

- More platforms:
 - s390, s390x, ia64, arm
- Performance:
 - Profiling
 - Precompilation: GCJ
 - Some kind of JIT: LLVM, libjit



Questions

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